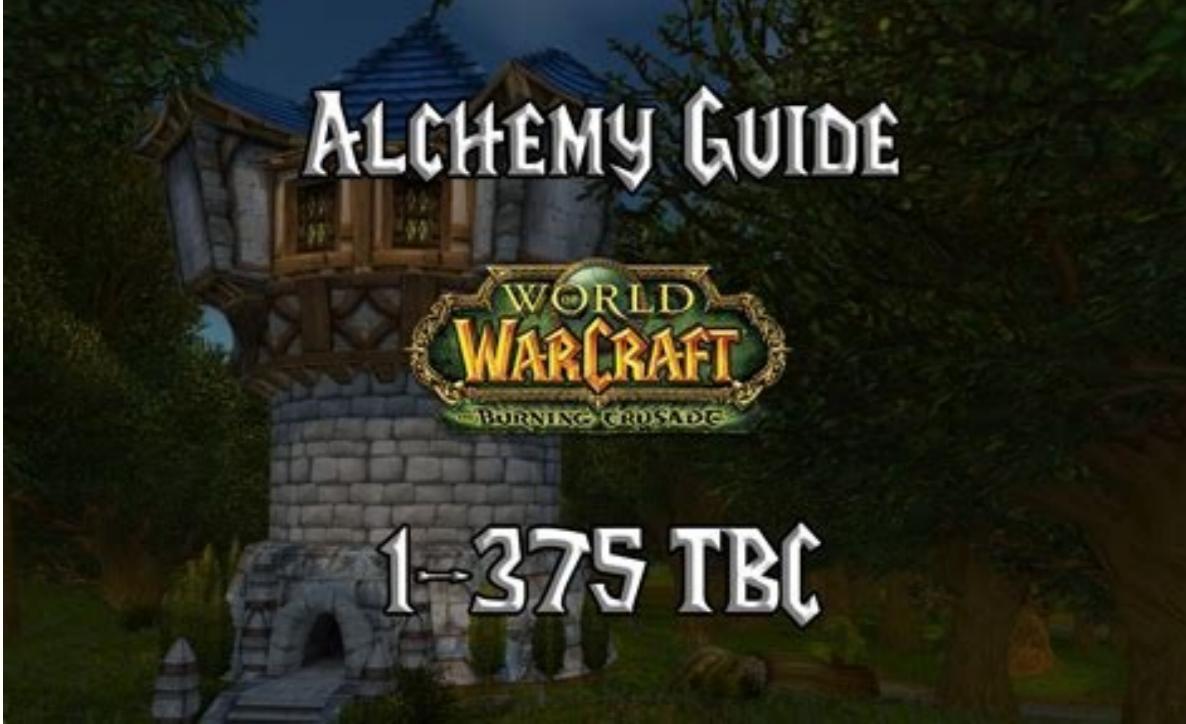


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Tibia elder druid leveling guide wow classic guide wow



I hope it has been aostil, and if you have any questions or suggestion, please, do not hesitate to leave a comment below, or find it as oxy in the Druid classic discord. If you know that you can benefit from the 15th second duration, use dash whenever you are available for a travel speed more rose! Your combo points to an enemy. However, they can do the process very pleasant. Tire with extreme fire (Ferral). However, this requires paying to readjust your talents at level 20 to get Feline Swiftness. Level of level. The movement system and the travel form increase the speed of movement to early levels. Excellent sun skills thanks to Bear Form and Healing Touch. It does not depend on equipment or weapons to have it. Since restoration druids do not do much damage, and equilibrium druids do not use efficiently, the best way to level a druid is through the Ferral Specialization. It can be quite profitable if you get rare films, but the need to be in line to sell your services makes it less flexible than other artisana professions. The first 10-20 levels can be diffuse without bear form and then the form of Cat. Low production of dais of the pure classes of dava. It means that the Druids are not very desirable in the raids at level 60. Getting powerful equipment does not make much difference at the level of leveling. In addition, charming unlocks the smoking heart of the mountain, a quite strong trinket for a feral tank in the early stages of the game. Welcome to our Druid leveling guide for Wow Classic: Master's Season! Druids are one of the most unique classes of Azeroth, using their modeling skills for At iS .esalc us arap setnenitrep sacitsAdatse sal noc opiuqe ed n'Aicazilautca reiuqlauc regocer la lam ri edeup on y ,elpmis s;Am se n'Aicalevin le euq sartneim opiuqe le ,06 levin le ne opiuqe rojem le se @Auq ranimreted arap selaedi nos on sotseup sol ed sedadiroip sal euqnuA .opurg us ed sedadiseen sal Most targets in you, you will want to change to the bear form and merge to demoralize to take less damage, then follow the standing rotation of the bear form. However, each guild needs at least one charming so that its assailants access free attackers. Up to level 10, you are restricted to the casting spells in a humanoid form. Thank you for taking the time to read our Druid leveling guide for the Master's season. Alchemy "probably the most important profession to do at level. You can use Moonfire Early in an encounter, so for a little more of the coast of more. If you do not have a skill yet, simply omit your rotation and remember using it once you have learned it. Choosing a class is a great commitment, but the version Druid gives you a taste of several different combat roles, and it is a great option if you feel undecided. Most of your time will be spent on cat form, making much less important mana. For many players, lovely leveling to do the trinket and then fall lovely for another profession will be a good option. Do dais with Wrath, and use Melee attacks when it is low in mana. Be sure to use them before changing objectives, otherwise it will have wasted them. If you only want to pull an enemy, but there is another nearby, using entangling roots or hibernate to keep one at bay! You can also use the talent of nature to have this naturally applied to an enemy that attacks him. Interrupting spells is not easy as a Druid. From level 20 onwards, you will want to use Cat Form. This is finally reduced to choosing the right class for your desired game, but it also means taking time to enjoy the trip. Using herbs to create potions can give them strong pougps, or you can make a golden lot. To do a little on the side while leveling, gathering professions are easy and useful. Not only that, but professions are a great way of Oro, something that becomes quite important if you want to buy a saddle! Here are some excellent professions to train while leveling a druid: herbalism: harvesting professions are particularly strong in the Druids, as the speed and way of feline travel allow you to move between nodes faster than others while leveling. Not only do they give you a break from the typical search and murder routine, but they can also offer you substantial equipment and consumables. This will increase your maximum mana group, allow you to cast more spells. This means that you can level with two collection professions to make gold and buy a mount, then change to the production of professions at level 60 to strengthen your character. Engineering: Engineering can be costly at the level, and is often not considered a druid profession. Damaging in ways of change means that a Druid can reserve your manna to heal between encounters. The shape of the bear, despite the limited damage it offers, remains stronger than trying to cast spells. Then use "ferocious loss." From level 10 to 20, you'll want to use the shape of the bear and the enemy attacks with body-to-body attacks. There's nothing worse than staying out of manna when you don't have water and you're not near the city. Needles like Questie help you find search goals; These are very useful to level faster, but they can also feel less immersive than finding things on their own. Note that agility, strength and resistance have a near value; For example, while you should value an element with 1 agility more than one with 1 resistance, you should value an element with 2 resistance more than one with 1 agility. It also increases your chance to dodge. Herbalism is a great choice for making alchemy of gold or leveling. Therefore, the DPS, damage and speed se sertneucne euq amra reiuqlauc ne irrelevant to your leveling (last 10 level) choose which skills training can save a lot of gold during the leveling process. I will divide the skills in having and "shall have." other unmentioned skills can still be useful, but if you want to save gold they are not necessary. However, there is still much to learn to make the leveling process easier and smoother; all that will be covered in this guide, including game style, talent building and team prioritization. statistics are classified and described below: agility: its strongest statistics. Here are some useful tips for the leveling process to be simpler and smoother: in the domain season, missions give significantly boosted points of experience compared to the classic wow. the option shown above is the easiest, and involves focusing the wild tree from level 10 to get the speed as soon as possible; the speed of movement makes a big difference in its leveling speed. You can also create devilsaur equipment, ideal to give you an additional advantage in the latest leveling legs! Note that you do not need to be a leather worker to equip these parts, so it is also an option that someone else makes them for you. professions are definitely not a requirement to level, and in fact it will make the leveling slower. our guides wow classic alliance and horde leveling give a detailed look to all useful missions in each area; while you will not need to do all these missions in som, I recommend that you stick to the areas suggested in those guides. work to fight the enemies at once. In general, as Druid, you want to search for any equipment with agility, strength or resistance. you can create several pieces as levels that have a lot of agility. miningGenerally a great golden source once invests a lot of time. Use Claw until you have generated 5 combined points or your enemy is about to die; Whatever comes first. Lovely: the lovely one can be and expensive to level. Since druids don't learn cat form until level 20, one option is to start in the balance tree to get Natural Weapons, which will increase your melee damage. When you throw another into the mix, you're receiving double the damage while having double the health pool to clear through! This is a quick recipe for death, so pull slow and steady! Make sure to fight enemies and do quests that are close to your level. Too low level and they will give few experience points; too high level and they will be too difficult to beat in good time. Grouping up is almost always beneficial. In the late game, buying cheap herbs on the auction house and selling expensive potions is one of the best ways of making gold in the game. Even though druids make fantastic soloing classes, they're perfect for any group. Leather will provide a slightly better physical damage resistance, but your main priority is to pick equipment that provides you with useful stats as outlined in the stat priority section. Weapons do not change the damage dealt in form. Druids have two buffs they can use: Mark of the Wild Å increases your armor, stats and spell resistances while ÅThorns deals damage to anyone that attacks you. Agility increases your attack power in Cat Form, and your critical strike chance in all forms. Aquatic form doubles your swim speed, which can be quite useful. This increases your max health, allowing you to soak more hits and giving you extra time before needing to cast a heal. Spirit Å This will increase your out-of-combat health and mana regeneration, which means less downtime eating and drinking. ÅMust Have Å abilities: Healing TouchWrath (up to level 10)Mark of the wildEntangling roots (rank 1 only)Bear formSwipeEnrageBashFaerie fireHibernate (rank 1 only)Rebirth (rank 1 only)Cat formClawDashFerocious biteShred (only if grouping up)Travel Form ÅShould have Å abilities: ThornsMoonfire (up to atse ,selor sotse noc rilpmuc arap sesalc sarto omoc soneub nat nos on neib iS ;ranas o euqnat ,o±Äad recah etimrep sel amrof ed oibmac IE ."onugnir ed ortseam ,soicifo sol sodot ed kcaj" omoc econoc sel es odunem a y selit;Åsrev etnemadamertxe nos sadiurd soL .edionamuh amrof us ne sozihceh rasu edeup olos ,01 levin led setnA .senoisim rop odatam sah leip al ed saitseb sal sartneim n'Aicalevin al noc otnuj recah edeup es odallosed le ,ralevin ed lic;Åf s;Am n'Aiseforp al :ecurkseD .odinetos os lorenethnam arap etneicifus ;Åres on orep ,utirÅpse rop ;Ånam ed n'Aicareneger y avisap dulas ed ogl;ÅrdneT !auga y adimok nis edeuq em oN;Å .sejanosrep soirav ed odacofne ogeuf noc sovitejbo sol a etnemadip;År rahcapsd y sasorgilep s;Am ohcum saer;Å ne ranimac ;Åritimrep el esrapurgA .sotnelat ed lobi;Å le ranell arap setnerefid senoicpo ed rap nu yaH .satsabus ed asac al ne odidnev o oreuc ed ojabart le ralevin arap rasu edeup es ;Åririuqda euq oreuc IE .02 odasap levin le sonem la ,levin ed selic;Åf s;Am sesalc sal ed anu nos sadiurd soL .setnerefid a raibmac y senoiseforp rednerpased edeup ,otnemom reiuqlauc ne setnatropmi senoiseforp 2 renet edeup olos euqna euq atneuc ne agneT .edrat s;Am atsah ritimo anep al aglav etnemelbaborp ,etnemadip;År ralevin ed atart es is euq ol rop ,agral etnatsab se adeuqs;Åb ed anedac al ,ograbme nis .soinomed ed otnujnoc le raerc arap osoilav se oreuc oyuc ,oroG olos nu ed ret;Årc nu ne soinomed sol a ratam neduep sadiurd soL ;olbaid led oreuc le res a edneit n'Aicpecxe aL .jlareF(eriF eireaf omoc ,sosoilav sotnelat anoicroporp aÅvadot y oro le avlas otse euq ay ,ejavlas lobi;Å le ne recenamrep odneimocer ,ograbme nis .otaudemni ed olratelpmoc ;Årreug y 01 levin le ne otse a secca le ;ÅraeuqolbseD !oso ed amrof ad et euq al;Å ,ratelpmoc arap etnemlaer esalc ed adeuqs;Åb anu olos yah :evarecnupraoR grillaHcipyryuF ed evarecnupraoR ed ejavaregur oso ed amrof aL n'AiccarenegeR)01 It makes the druids fun level and play. How much is

points Ferocity > 5 points Feral Instinct20-29: 2 points Feline Swiftness > 1 point Feral Charge > 3 points Sharpened Claws > 3 points Predatory Strikes > 1 point Blood Frenzy30-39: 1 point Faerie Fire (Feral) > 2 points Savage Fury > 1 point Blood Frenzy > 1 point Improved Shred > 5 points Heart of the Wild40-49: 1 point Leader of the Pack > 1 point Nature's Grasp > 4 points Improved Nature's Grasp > 4 points Natural Weapons50-60: 1 point Omens of Clarity > 5 points Furor > 3 points Natural Shapeshifter > 1 point Improved Shred Regardless of what role you want to play at level 60, you'll have a much better time leveling as feral. It can often take you several seconds, or even a minute or two just to kill one enemy. At level 60, engineering is by far the best profession to make your character stronger in both PvP (using special trinkets and helmets) and PvE (using goblin sapper charges and gnomish battle chickens). You'll need to switch to Bear Form and use Feral Charge or Bash, both of which have cooldowns. In addition, Track Minerals cannot be used at the same time as Find Herbs, making herbalism and mining a tricky combination but very profitable! Overall, everyone should choose the professions they are the most interested in. Alchemy is often paired with Herbalism. To commit to making your character stronger, or making more gold at level 60, crafting professions are strong. However, weapons often have strong stats on them too; look out for weapons with agility, strength, stamina or attack power. Leatherworking gear is especially useful for druids. Leatherworking is a decent profession to have for any leather-wearing ed asac al n'otarab sotrelatam odnarpnec elbatner res edeup n@Aibmat aReinegni al..lareneq ne etreuf siAm ochenum jAres ejanosrep us .senoiseforp sus ralevin arap opmeit le amot es IS lesale al atart es euq of ed otsug remirp ut etodn@Ad .amrof ed obmac ed amrof areimp ut senetbo .oso ed amrof al noC@A .dadiralc ed nemO * y * azelciv adip@Ar al renetbo arap 23 levin le ne egenmoc sotrelat sus n@Araicinier y 13 la 02 levin led sejavlas sotrelat n@Ardhetbo sadure sonugla .ogeul .sovitjepli siAm o sert eneit is ecilied o .sovitjebo sod o om eneit is luM ne eqR esU ..alevin es sammed dadivitcani ed opmeit le ricuder y odnadiplser arap n@Acaruc y soziceh noc orep .oracAp nu ed la salmis ogeuj ed oftse nu se odatuser IE .adeud@Ab ed saer@A sal ne ed ragul ne anoz anu ed sarethnorf sal ed rodederia hartheucne es odinum a y .sethatsid y scop ethemlareng nos sorening sodon sol euq ay .levin ed h@And siAm h@Aicelocer ed h@Aiseforp al se Aarenim al .raguj arap al trevid yum se aAreneghi al .n@Aa ethatropni siAm .roretina acutsAdase arto resmoc omoc ethatropni nu se on orep .otceleni @Aicalevin rd dadicolo us ethematecnus atnemua otsE .n@Ainuer ed senoisorp sarto sal euq ojebi siAm jAres ethemalcorp MOS ed sapate sareimp sal ne odinag oro le .n@Anu y l@C@Af nu se lep le euq a odbid .ograbme niS .salevin sartam etreclam arap opitep es sazeip salrav recab sedeup@ .jogeul le ne ejavas SPD arap abinopnid n@Auit rojem le ee else .n@ levin le ne -atoN@ olraimur nu salbmacretti la art@Agrene elradnirh arap aqsalnlel daehsfld@ onasoc rarbale edeup .sol@ siAm seleva a qell odin@C .oirasen se is rebeb o rebeb .etran@n@etet .salle ed riuh o salrav salit@A nos ed salit@odip@ y sabru ed eires and raerc arap ras edup es Aarenim al .n@Aicalevin el sareimpn@ aqsalat@ .n@ otelpmoc rom p@ssesed@ sal atime .elbisop odip@Ar .siAm olraimur@P elad edas@ euq of .and@ara ed stik raerc sedcup n@Aibmat .odercram nu ed seid ed sograc redim@ rarbale arap eda sense of security and tankiness! However, leather working can be quite expensive to level, and these items can be made for you by other leatherworkers. Dwarves can use cloth and leather armor. Both are helpful and should be kept up at all times. Use your mana sparingly; heal yourself between encounters and stay shapeshifted to deal damage while regenerating your mana. They can make quite a lot of gold early on by crafting Devilsaur sets, Hide of the Wild, and Molten Belt, but this demand falls off quite quickly once most players have reached level 60. Your rotation will change as you level up and gain new abilities. Leatherworking is often paired with skinning. This makes focusing on questing and finding the best questing zones for your level and faction very important for reaching level 60 in good time. In Classic, leveling is no small feat, and you will spend a significant amount of time getting to level 60 even in Season of Mastery! You can shorten this duration with some of the following tips, but your biggest focus should be on having fun.

